



Animator

This is a unique opportunity that will allow you to work with the very best games and film production teams in the industry on many levels!

Job Qualifications:

- Strong technical abilities using and animating in Autodesk Maya (Maya experience required).
- Strong character animation background, including dialogue and emotionally driven work.
- 5+ years of experience in facial animation or dialogue and emotion-driven animation and/or 5+ years of experience in body animation including advanced motion (fighting, etc.). facial animation experience or more, experience with FACS, plus if you have experience with Faceware or Dynamixyz
- Experience working in video games is a plus, especially in Cinematic Animation.
- Must be able to provide a demo reel or examples of professional work with a breakdown of your contributions to the shots, and an accompanying resume.
- Solid sense of storytelling, emotion, and character development.
- Ability to quickly and effectively solve problems and resolve any hurdles that present themselves while working to create the best animation possible.

Responsibilities:

- Realistic and stylized facial animation of emotionally driven characters for a AAA game.
- Realistic and stylized body animation from Motion Capture and Hand Key.
- Realistic animation of photorealistic characters using motion capture data, with the ability to push and embellish character emotion and storytelling.
- Ability to communicate emotional arcs and tell a story through nuanced facial performance and character acting.
- Ability to learn new programs and pipelines quickly and effectively. (Experience in Faceware or Dynamixyz is a plus but not required).
- Proactive and driven, seeking out tasks remaining to be finished and actively seeking opportunities to learn.
- Open to learning and implementing technical processes and pipelines in the animation process to be able to get to a first pass, so more time can be spent on detailed animation clean up.
- Strong communicator and collaborator, able to work efficiently with a team.

- Highly organized and diligent, able to meet quick deadlines while producing high-quality animation.